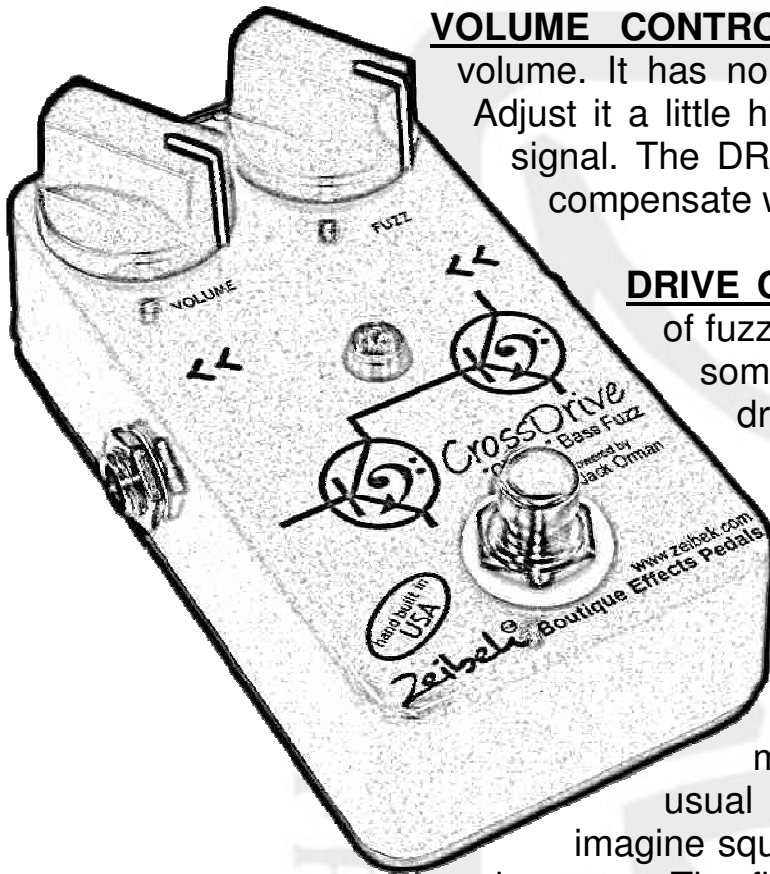


# QUICK START GUIDE



**VOLUME CONTROL:** Controls the total output volume. It has no effect on the amount of fuzz. Adjust it a little higher than the by-passed clean signal. The DRIVE control affects the volume, compensate when necessary.

**DRIVE CONTROL:** Adjusts the amount of fuzz and the character of it. It works somewhat different than a regular drive knob, because as you turn it up, the “tone” of the fuzz also changes. To describe its nature, a hose analogy can be used instead of complex electronic analyses. As you open up the valve, you would observe the water flow travels more distance. This is how a usual drive control works. Now imagine squeezing the hose as you turn up the water. The flow becomes more irregular, its

intensity increases and it tends to spread more. That’s how CrossDrive’s DRIVE control works, in a nutshell. While the actual fuzz amount increase is fairly linear, the texture becomes more sizzling with a little amount of compression in a reverse-exponential trend.

Default (flat) position of the gain control is at 12 o’clock.

## **SUGGESTED SETTINGS:**

<b>CrossDrive</b>	<b>GAIN</b>
<b>Classic Smooth Fuzz</b>	1 o'clock
<b>Classic Biting Fuzz</b>	Maximum
<b>A Touch of Dirt</b>	8 o'clock
<b>Everyday Fuzz</b>	3 o'clock